



2011 TOURNAMENT FORMAT



1. Rules

- a. This tournament is sanctioned by the Greater Toronto Hockey League (G.T.H.L.) and all participating teams must be registered with the Hockey Canada or USA Hockey. Suspensions issued by game officials will be based upon OHF Rules and guidelines.
- b. Team managers will be required to provide Hockey Canada approved team roster for all their players at the time of registration. Only players on the approved roster will be allowed to participate.
- c. Teams will be allowed affiliated players providing proof of on their approved rosters. Affiliated players will be allowed subject to the constraints of Hockey Canada Regulations.
- d. All Teams must register in the arena Tournament Office one (1) hour prior to each game. Should the 'game schedule' be ahead of time, teams are to be ready to play up to fifteen(15) minutes early. Late teams may forfeit warm-up time or game (see rule "h"). Only the most recent 'web-published' first game time/place is confirmed. The remainder will be confirmed upon arena registration at the first game.
- e. Players born in 1994 and 1995 may participate in the tournament. Each team is permitted to dress 18 players plus 2 goaltenders. Both goalies must be dressed for each game and in the event a goaltender is injured or cannot continue playing for any reason (example: sickness, repairs to equipment, etc) he must be replaced immediately by the alternate goaltender and no time for warm-up will be allowed.
- f. Home teams will wear their WHITE / LIGHT jersey color. Visiting teams will wear DARK.
- g. The Tournament Committee reserves the right to make all decisions regarding certifications, interpretation(s) of rules, classifications, scheduling, objections, suspensions and protests or any aspect of the tournament. All decisions will be final.
- h. Any team, who cannot stay to participate in these games for any reason, will lose their position in the tournament and all rights to any awards or fees paid.
- i. Any MATCH PENALTY assessed to any player, coach or manager, will result in AUTOMATIC SUSPENSION from the remainder of the tournament.
- j. Game Officials and arena staff reserve the right to remove any players, coaches and/or spectators who violate Zero Tolerance policies.
- k. Any team may file an appeal with the Tournament Chairman. This appeal must be submitted in writing along with a fee of \$200 cash, before their concern will be considered. A refund of this fee will only apply if the appeal is successful.

2. Divisions

- Divisions will be composed of 3 (three) Pools of 5 teams and 1 (one) Pool of 4 teams.

3. Qualifying Round:

- Each team will play 4 games, 1 game against each team as outlined:
 - Pool A, B and C teams will play each other once,
 - Pool D will play each other once. Their fourth game will be based on the standings after their third game, 1st place plays 3rd place, 2nd place plays 4th place.
- Point structure for games as follows: Win=2 points; Tie=1 points; Loss=0 points.
- Game Duration: 15-15-20 minute periods stop-time (no overtime). Three minute warm-up at beginning of each game.
- Be prepared 15 minutes before your scheduled time. Any team failing to appear for a game at an appointed time may forfeit the game and may face suspension. Two (2) points will be awarded to the non-defaulting team and the score will be registered as a 1-0 victory.
- The ice will be resurfaced at the completion of the second period.
- At any point in the third period if a team leads by 5 goals or more the time will be running even if the lead is reduced to less than 5 goals, we will continue with running time .
- Teams will be allowed one thirty second time out per game.

- Top team in each Division will advance to the playoff round.
- Standings will be maintained for each Division. The tie breaker for the Qualifying Round will be as follows:
 - The most wins,
 - The least losses,
 - The TOTAL goals FOR divided by the SUM of the total goals FOR and AGAINST.
 - Coin Toss

3. **Playoff Round: Semi Finals and Finals**

- Top team in each Division will advance to the playoff round.
- Game Duration: 15-15-20 minute periods stop-time (no overtime). Three minute warm-up at beginning of each game. In the event of a tie after regulation time, a 5 minute sudden death, stop time overtime period will be played with 4 skaters per side. Should the tie still prevail, a further 5 min stop time period will be played 3 on 3. Should the tie still prevail, a best of 3 rounds of penalty shots will be taken.
 - The penalty shots are to be taken simultaneously with the order of the players taking the shots to be determined by the Coaches. No player may repeat until each eligible player listed on the game sheet (goaltender exception) has taken his turn. If required, the second round must adhere to the same order of players as the first round. Players serving a penalty at the end of regulation time are considered ineligible and may not participate in penalty shots.
- Team shall be allowed one thirty second time out per game.